

THEME: The Squirrel Animal

This Programme focuses on the nature and habitat of this delightful little creature!

An introductory activity can be used as the Squirrels arrive at the meeting place – colouring or simple puzzles can keep children occupied until all the Drey arrives or use a ‘joining-in’ style game, such as ‘The farmer wants a wife’ or a circle format ball game.

Add snack time where necessary!

TIME (mins)	ACTIVITY	EQUIPMENT
5	Welcome, Register, Opening Ceremony, Introduction to Programme	
10	<p>GAME: Red and Grey Squirrels</p> <ul style="list-style-type: none"> ○ <i>Divide the Drey into teams, one named ‘red squirrels’ and the other ‘grey squirrels’, at one end of the meeting place</i> ○ <i>Scatter the coloured objects at the other – these can be pictures, items of clothing, crayons, colouring pencils, etc.</i> ○ <i>On the word ‘go!’ team members run in turn to collect the corresponding colour for their team – red or grey</i> ○ <i>When everyone has had a turn look at the items and discuss the differences between red and grey squirrels</i> 	Selection of different coloured items (inc. red & grey things)
10	<p>GAME: Squirrel Says...</p> <ul style="list-style-type: none"> ○ <i>Using the soft toy to focus the children on the instructions given, they must follow exactly what the toy squirrel says...</i> ○ <i>‘Squirrel says run on the spot’, ‘Squirrel says jump up and down’, ‘Squirrel says touch your toes’ and so on</i> ○ <i>This game is an opportunity for Squirrels and Leaders to get active and exercise!!</i> 	Soft toy squirrel
10	<p>CRAFT: Squirrel Paper Crafts</p> <p>Visit www.dltk-kids.com/animals/mpapersquirrel.htm for a cute squirrel to print and make!</p> <p>Why not add a squirrel counting poem for more themed fun!</p>	Materials as outlined on website
10	<p>GAME: Squirrel’s Day</p> <ul style="list-style-type: none"> ○ <i>Demonstrate the actions for this game and when they are called at random by a Leader the children follow suite</i> ○ <i>Allocate an area to be the ‘safe’ Drey</i> ○ <i>Squirrels hibernate – curl up in a ball on the floor</i> ○ <i>Squirrels climb a tree – pretend to climb a tree</i> ○ <i>Squirrels find nuts – search around looking for pretend nuts</i> ○ <i>Squirrels eat nuts – pretend to munch nuts</i> ○ <i>Squirrels scamper – run about the meeting place</i> ○ <i>Look out, fox coming – all children must run to the ‘safe’ Drey. For variety a Leader could pretend to be the fox and give chase!</i> 	None



10	<p>GAME: Squirrel, Squirrel, Fox</p> <ul style="list-style-type: none"> ○ <i>The Drey sits in a circle on the floor, choose one Squirrel to walk around the outside of the circle touching each Squirrel in turn saying 'squirrel, squirrel, squirrel...'</i> ○ <i>When the Squirrel touches someone and says 'fox', that Squirrel jumps up and chases the other round the outside of the circle</i> ○ <i>The first child tries to get back to the empty space before being caught!</i> 	None
5	Closing, Home	

Squirrel Counting Poem

Five little squirrels sitting in a tree
 The first one said, 'What do I see?'
 The second one said, 'Some nuts on the ground.'
 The third one said, 'Those nuts I found.'
 The fourth one said, 'I'll race you there.'
 The fifth one said, 'Alright that's fair.'
 So they shook their tails and ran with glee.
 To the nuts that lay at the foot of the tree!

