

THEME: Hello Squirrel!

The theme of this Programme is the squirrel animal, it allows the Drey to learn something of this fascinating little creature! The Drey might like to adopt their own real life red squirrel that lives on Brownsea Island. Brownsea Island has a special Scouting connection as it was here that Sir Robert Baden-Powell held the first ever Scout Camp in 1907. Visit www.dorsetwildlife.org.uk for further information or contact Dorset Wildlife Trust, Brooklands Farm, Foston, Dorchester, Dorset, DT2 7AA..

An introductory activity can be used as the Squirrels arrive at the meeting place – colouring or simple puzzles can keep children occupied until all the Drey arrives or use a ‘joining-in’ style game, such as ‘The farmer wants a wife’ or a circle format ball game.
Add snack time where necessary!

TIME (mins)	ACTIVITY	EQUIPMENT
5	Welcome, Register, Opening Ceremony, Introduction to Programme	
10	GAME: Coloured Squirrels <ul style="list-style-type: none"> ○ <i>Attach squirrel pictures around the meeting place</i> ○ <i>When a Leader calls out an action and colour the Squirrels must do this action to reach the appropriate picture</i> ○ <i>Examples could be – run to the red squirrel, jump to the green squirrel, hop to the blue squirrel and so on!</i> ○ <i>A simple squirrel picture can be found at www.coloring.ws go to free colouring pages, animals, squirrels. This also makes an attractive picture for the Squirrels to colour!</i> 	Simple outline of a squirrel drawn or printed on different coloured paper Blutack
10	GAME: Musical Squirrels <ul style="list-style-type: none"> ○ <i>Demonstrate the various actions for each of the words which will be called out during the game</i> ○ <i>‘Squirrel’ – pretend to be a squirrel nibbling a nut</i> ○ <i>‘Nut’ – curl up in a ball, arms over head</i> ○ <i>‘Tree’ – stand up tall and wave arms in the air</i> ○ <i>As the music plays the Squirrels dance around the hall</i> ○ <i>When the music stops a Leader calls out ‘squirrel’, ‘nut’ or ‘tree’ and the children must make the appropriate action</i> 	CD player and music
10	CRAFT: Fluffy Tail Squirrel <ul style="list-style-type: none"> ○ Give each child a cut out squirrel to colour, older children may be able to cut out their own squirrel ○ Attach a googly-eye (if wished) and decorate the tail with scrunched up brown paper ○ Stick the finished squirrel onto coloured paper and add a strip bearing the Drey name which the children can colour 	Pre-cut squirrel shapes A4 coloured paper Brown tissue paper or soft brown paper Art materials & glue Stick-on googly eyes Heading with name of Drey in outline text
10	ACTIVITY: Squirrel Song Learn a fun song about squirrels and their bushy tails! Visit www.dltk-teach.com/rhymes/squirrel/index.htm for words, music and listen to a recording of the tune!	Song words



10	<p>GAME: Nut Roll</p> <ul style="list-style-type: none"> ○ <i>The Drey stands in a straight line across one end of the meeting place</i> ○ <i>A Leader (each with a football) stands at either side of the hall, about halfway down</i> ○ <i>On the word 'go!' the Squirrels run to the other end of the hall</i> ○ <i>As they pass the halfway point the Leaders roll the balls to try and touch the children below the knee</i> ○ <i>Anyone touched by the ball sits out for one turn and then joins in again!</i> 	Large footballs
5	Closing, Home	

Fluffy Tail Squirrel

