



Explorers NI Challenge Award

To achieve the Explorer Section NI Challenge Badge, the young person must complete the **single compulsory requirement** plus **25** others from the list below.

No.	Task	Date / location /evidence
1	Take part in Night's Away experiences in all the NI Regions (<i>Compulsory Requirement</i>)	
2	Camp for 2 nights in a bivy	
3	Visit a Local Museum and complete an activity or support them through partnership working	
4	Camp outside NI	
5	Camp in two unusual places	
6	Camp as part of a Duke of Edinburgh Award expedition or a Scout association Award expedition	
7	Attend a camp with another Section as a Young Leader	
8	Attend a camp in Northern Ireland with other Explorer units	
9	Attend an International Jamboree	
10	Attend an event where you learn new skills e.g. JOTA / JOTI	
11	Lead a campfire with a younger Section	
12	Plan a route for a day walk, include timings, lunch stops, co-ordinates etc to complete a route card, then do the hike	
13	Camp indoors, at a designated camp site and in a remote location with limited facilities	
14	Whilst at camp observe and record an aspect of the natural world or participate in a conservation related activity	
15	Complete a 3-day, 2-night hike	
16	Camp with your unit for 7 consecutive nights	
17	Get involved in a community project that will help or improve the community or environment.	
18	Camp on an island for a weekend	
19	Cook a 3-course meal over an open fire	
20	Carry out a recycling activity that will have community benefit	
21	Visit Gilwell Park, Brownsea Island or another important Scout Location	
22	Plan and participate in a weekend camp for another Section – budget, shop and gather kit required, plan the programme of activities etc	
23	Attend an event and promote Explorer Scouts and recruit new members	
24	Attend a Northern Ireland Explorer event	
25	Give a presentation to a younger Section to help them learn a Scouting skill	
26	Participate in a fund-raising event for a specific purpose	
27	Take part in a community event to promote Scouting	
28	Climb 3 hills which are 350m or more	
29	Learn a new adventurous skill e.g. rock climbing	
30	Give a presentation to another Section about Scouting in another country	
31	Complete Risk Assessment for a unit activity and have it checked by the Explorer Lead	
32	Abseil down a tower or rockface to raise money for charity	
33	Obtain a minimum of 7 Explorer Activity Badges	

34	Complete Diamond Chief Scout Award	
35	Gain at least three Staged Activity Badges	