



Explorers NI Challenge Award

To achieve the Explorer Section NI Challenge Badge, the young person must complete the **single compulsory requirement** plus **25** others from the list below.

| No. | Task | Date / location /evidence |
|-----|---|---------------------------|
| 1 | Take part in Night's Away experiences in all the NI Regions (<i>Compulsory Requirement</i>) | |
| 2 | Camp for 2 nights in a bivy | |
| 3 | Visit a Local Museum and complete an activity or support them through partnership working | |
| 4 | Camp outside NI | |
| 5 | Camp in two unusual places | |
| 6 | Camp as part of a Duke of Edinburgh Award expedition or a Scout association Award expedition | |
| 7 | Attend a camp with another Section as a Young Leader | |
| 8 | Attend a camp in Northern Ireland with other Explorer units | |
| 9 | Attend an International Jamboree | |
| 10 | Attend an event where you learn new skills e.g. JOTA / JOTI | |
| 11 | Lead a campfire with a younger Section | |
| 12 | Plan a route for a day walk, include timings, lunch stops, co-ordinates etc to complete a route card, then do the hike | |
| 13 | Camp indoors, at a designated camp site and in a remote location with limited facilities | |
| 14 | Whilst at camp observe and record an aspect of the natural world or participate in a conservation related activity | |
| 15 | Complete a 3-day, 2-night hike | |
| 16 | Camp with your unit for 7 consecutive nights | |
| 17 | Get involved in a community project that will help or improve the community or environment. | |
| 18 | Camp on an island for a weekend | |
| 19 | Cook a 3-course meal over an open fire | |
| 20 | Carry out a recycling activity that will have community benefit | |
| 21 | Visit Gilwell Park, Brownsea Island or another important Scout Location | |
| 22 | Plan and participate in a weekend camp for another Section – budget, shop and gather kit required, plan the programme of activities etc | |
| 23 | Attend an event and promote Explorer Scouts and recruit new members | |
| 24 | Attend a Northern Ireland Explorer event | |
| 25 | Give a presentation to a younger Section to help them learn a Scouting skill | |
| 26 | Participate in a fund-raising event for a specific purpose | |
| 27 | Take part in a community event to promote Scouting | |
| 28 | Climb 3 hills which are 350m or more | |
| 29 | Learn a new adventurous skill e.g. rock climbing | |
| 30 | Give a presentation to another Section about Scouting in another country | |
| 31 | Complete Risk Assessment for a unit activity and have it checked by the Explorer Lead | |
| 32 | Abseil down a tower or rockface to raise money for charity | |
| 33 | Obtain a minimum of 7 Explorer Activity Badges | |
| 34 | Complete Diamond Chief Scout Award | |
| 35 | Gain at least three Staged Activity Badges | |