THEME: Hallowe'en Ghosts

The theme of this spooky Hallowe'en Programme is ghosts or, if the Squirrels would be frightened, rename them after the cartoon character, Casper, the loveable ghost!

An introductory activity can be used as the Squirrels arrive at the meeting place – colouring or simple puzzles can keep children occupied until all the Drey arrives or use a 'joining-in' style game, such as 'The farmer wants a wife' or a circle format ball game.
Add snack time where necessary!

TIME (mins)	ACTIVITY	EQUIPMENT
5	Welcome, Register, Opening Ceremony, Introduction to Programme	
10	GAME: Ghost, Ghost, Boo! o *The Drey sits in a circle on the floor, choose one Squirrel to walk around the outside of the circle touching each Squirrel in turn saying 'ghost, ghost, ghost…'* o *When the Squirrel touches someone and says 'boo!', that Squirrel jumps up and chases the other round the outside of the circle* o *The first child tries to get back to the empty space before being caught!*	None
10	ACTIVITY: Ghostly Frieze o Cover the area with newspaper and give each Squirrel a sheet of black paper o Children take off shoes and socks (ensure that everyone will know their own belongings afterwards!) o The Squirrels place foot into the white paint and then onto the black paper leaving a white footprint! o The heel of the footprint is the head and body of the ghost and the toes are the floating end o Secure a length of wall paper onto the wall as a backdrop, attach the sheets of ghostly pictures onto the paper o When dry, googly eyes can be added!	Black paper White paint in paint tray or paint pads Googly eyes (optional) Lots of newspaper Wipes, kitchen roll Wall paper and glue Blutack
10	GAME: Flying Ghosts o *Divide the Drey into small teams each with a ghost cut from lightweight paper and a sheet of hard cardboard* o *The first child in the team makes the ghost float along the floor to the other end of the hall by flapping the sheet of cardboard, they can then pick up the ghost and run back to their team* o *The second team member does the same and so on!*	Paper ghost shapes Sheet of cardboard cereal box
10	ACTIVITY: Ghostly Rhymes Have some spooky fun with some ghostly rhymes or change the words of some old favourites to fit the theme!	Words

10	CRAFT: Tiny Ghosts
	   o Give each Squirrel two paper handkerchiefs one will be the
	
	   o The Squirrels scrunch up one and place it in the centre of the
	      other handkerchief, carefully pull the paper sides together
	      and a Leader can help create a neck under the stuffed head
	      by securing a rubber band around it
	   o The Squirrels can add eyes and features, as they wish
	   o Slip a length of string through the rubber band so the ghost
	      can float about spookily!
		White paper
		handkerchiefs
		Small rubber bands
		Felt pen or googly eyes
		String

5	Closing, Home	

The Dark Wood
Anon.

In the dark, dark wood, there was a dark, dark house,
And in the dark, dark house, there was a dark, dark room,
And in the dark, dark room, there was a dark, dark cupboard,
And in the dark, dark cupboard, there was a dark, dark shelf,
And on that dark, dark shelf, there was a dark, dark box,
And in the dark, dark box, there was a GHOST!
Whooooooooooo!!

Five Little Ghosts
tune of 'Five Little Ducks'

Five little ghosts went out one day,
Over the hills and far away,
Big ghost said 'whoooo! whoooo! come back!'
But only four little ghosts came back!

                  and so on!

If You're a Ghost
tune of 'If You're Happy and You Know It'

If you're a ghost and you know it, just say 'Boo!'
If you're a ghost and you know it, just say 'Boo!'
If you're a ghost and you know it, and you really want to show it
If you're a ghost and you know it, just say 'BOO!'